

Undergraduate Thesis Assessment Rubric

Department of English, Faculty of Education, University of West Bohemia

Thesis Author: Tomáš Baloun

Title: USING VIDEO GAMES TO IMPROVE CULTURAL INTELLIGENCE

Length: 40

Text Length: 32

<i>Assessment Criteria</i>	<i>Scale</i>	<i>Comments</i>
1. Introduction is well written, brief, interesting, and compelling. It motivates the work and provides a clear statement of the examined issue. It presents and overview of the thesis.	Outstanding Very good Acceptable Somewhat deficient Very deficient	
2. The thesis shows the author's appropriate knowledge of the subject matter through the background/review of literature. The author presents information from a variety of quality electronic and print sources. Sources are relevant, balanced and include critical readings relating to the thesis or problem. Primary sources are included (if appropriate).	Outstanding Very good Acceptable Somewhat deficient Very deficient	
3. The author carefully analyzed the information collected and drew appropriate and inventive conclusions supported by evidence. Ideas are richly supported with accurate details that develop the main point. The author's voice is evident.	Outstanding Very good Acceptable Somewhat deficient Very deficient	
4. The thesis displays critical thinking and avoids simplistic description or summary of information.	Outstanding Very good Acceptable Somewhat deficient Very deficient	
5. Conclusion effectively restates the argument. It summarizes the main findings and follows logically from the analysis presented.	Outstanding Very good Acceptable Somewhat deficient Very deficient	
6. The text is organized in a logical manner. It flows naturally and is easy to follow. Transitions, summaries and conclusions exist as appropriate. The author uses standard spelling, grammar, and punctuation.	Outstanding Very good Acceptable Somewhat deficient Very deficient	
7. The language use is precise. The	Outstanding	

student makes proficient use of language in a way that is appropriate for the discipline and/or genre in which the student is writing.	Very good Acceptable Somewhat deficient Very deficient	
8. The thesis meets the general requirements (formatting, chapters, length, division into sections, etc.). References are cited properly within the text and a complete reference list is provided.	Outstanding Very good Acceptable Somewhat deficient Very deficient	

Final Comments & Questions

The author is to be congratulated on his hard work and the depth of the knowledge gained while working on this project. The author was very ambitious when giving context in the introduction and I am afraid that this ultimately led to the thesis spinning a bit out of control into something that resembled more of an encyclopedia article rather than an academic diploma. Though filled with history of technology and game evolution as well as many of the skills and theories encapsulated in cultural intelligence (CQ), the two spheres of knowledge never fully overlapped or entwined. The strongest part of the thesis came when the author showed a connection between game strategy and CQ strategy. If the author could have worked more in this vein, I feel the thesis would have been even more successful. It will be the student's task in the defense to explain to the committee which elements of the thesis are really the most central and vital to his research project. As it is now, the thesis does not live up to the thesis argument in the introduction, but one can't help but admire the sheer effort that the author has donated to the text, as well as the vast project of absorbing/cataloging references, as well as the strength of its prose. Due to these last three considerations, I would recommend a grade of 1 *výborně*.

Supervisor/Reviewer:

Date: 9.6.2020

Signature: